Waynesboro Area YMCA Elv{ League Rules and Regulations

30 Games will be played on Monday and on Wednesday evenings.

40 In the event of inclement weather such as snow the Sports & Hspguu Director will o cng'vj g'ècn0Games will be made up on a later datg'KH'Vlo g'ł gt o lsu0

50 Games may begin with 6 players. No grace period permitted to field enough players to start game. If a team'' cannot field 4 players or is reduced to less than 4 players during the game, that team shall forfeit the game at that'' point.

60 Klc''vgco 'hqugu'ć't rc{gt.'vj g'ècr vckp y knii ckp't't rc{gt'lt qo 'vj g'y cklpi 'liuv. No'players may be added after the midpoint of the seasop'wprgru'ćr r t qxgf 'ć{ 'vj g'F kt gevqt 0All replacements'ö wuv'ćg'ćr r t qxgf 'ć{ 'vj g'' F kt gevqt 0

70 Each game will begin with a jump ball. Alternating possessions thereafter0

80 Overtime periods will consist of a 3-minute time limit per period. Each overtime period will begin with a jump'' ball.

90 No player is permitted to play under the influence of alcohol or narcotics.

: 0 All games will consist of two 20-minute halxgu'with c't wpplpi 'èrqen0Ercenitwqr u'QPN[for injuries, timeouts. and the final 4 minutes of each half for all violations.

; 0 Gcej 'vgco 'ku'ł gt o ksvgf '6'vlo gqwu'ł gt 'i co g']82'vgeqpf u'ö cz_'ćpf 'ö c'ćg'wugf 'ćv'ćp{'vlo g'f wt ukpi '' t gi wrcvkqp'ł rc0'Qpg'vlo g/qwu'ł gt vlo g'ł gt krf 'y kj 'ðq'ècrt{qxgt'ltqo 'ł gi wrcvkqp'ł rc0

320 Vj g'Elv{ 'Ngci wg'wugu'RKCC't wrgu0Uggf lpi 'hqt 'vj g't rc{/qhhu'ku'ćlcugf 'qp't gi wrct/ugcuqp't geqtf 'ćt 'vqvcr' r qlpvu'lp'vj g'èxgpv'qh'ć 'vkg0

330 Rrc{/qhhu'Hlpcn'y knl'ćg'ukpi ng'glko lpcvkqp0'

340 Rrc{/qhh'Glki lćklkv{<'Gcej 'r rc{gt 'ö wuv'r rc{'ć'ö lplo wo 'qh'72' 'qh'ćnl co gu'ćpf 'ćp{'uwur gpukqp'y kl'èqwpv'' cu'ilco gu'ölugf 0'Cp{'èzvgpf gf 'ćdugpegu'y knlćg'ćcngf'lpvq'ćqpulf gtcvkqp'lhlb cf g'hpqy p'vq'vj g'F kt gevqt 0

350 QHHlclcn'ègqpvtqr'vj g'i co g'ćpf 'ö cng'ćnl'f gelukqpu0Vj g'ö c{'ilgevl'rc{gtu'ltqo 'vj g'i co g'Hlbgggf gf 0'Cnl' uwur gpukqpu'ćt 'f lio lucn'ht qo 'vj g'i co g'y knl'ćg'wr 'vq'vj g'F kt gevqt 0

360 Ueqt g'hggr gtu'y knlt wp'vj g'ènqen'ćpf 'hggr 'tcqt g'tj j ggu'y j kej 'y knl'ćg'wtpgf 'lpvq'vj g'F kt gevqt 'ćhvgt 'ècej '' i co g0

370 **The team captain is the only person permitted to converse with officials. Any response [direct or indirect]'' may result in a technical foul.**

380 **Profanity, harassment, dangerous play,'tgxgtg'r j {uleri'èqpvcev. or slapping ball from opponent's hands'' while inbounding ball are all grounds for a technical foul.**

390 **Personal Technical Fouls- A player receiving 4 technical fouls in the same game is automatically ejected'' cpf 'ö wv'ris'vj g'ðgpej 0Vj g'r rc{gt 'c'ćg'ëlgevgf 'ht qo 'vj g'i { o 'pcukxo 'f gr gpf lpi 'úp'vj g'ugxgtlv{0 Failure to do so can result in'ßsuspension.**

3: 0 **If a player accumulates 5'technical fouls in one season they are suspended for the remainder'öf the season. Technical fouls will be evaluated on a case-by-case basis d{'vj g'Ur qt v'ćpf 'Hlspguu'F kt gevqt 0Vj g'F kt gevqt '' reserveu the right to ejected or suspend players cv'CP['vlo g'lhnecessary.**

3; 0 **Each player is permitted 6 personal fouls [technical fouls count as personal fouls]. Upon committing the 6th foul,'' that player must leave the game and may be required to leave the gym if game officials deem it necessary. Upon'' the 7th TEAM foul, the opposing team will be in the 'bonus' situation and begin shooting one-on-one free'' throws. Upon the 10th TEAM foul, the situation becomes the 'Double Bonus' and 2 free throws are awarded.**

420 **Dangerous play and/or fighting are an automatic technical.'èjection of players involved.'ánd r quulćng'' uwur gpukqp'ćcugf 'óp'vj g'F kt gevqtu'f lcetgvkqp. Both teams awarded free throws and possession-based on the'ŝarrow.**

430 **Any physical contact qt 'j ct cuuo gpv'with officials will result in immediate ejection, technical foul, anf '' suspensiop. and/or loss'öf YMCA membership privileges. Vj g'Ur qt v'ćpf 'Hlspguu'F kt gevqt 'will determine uwur gpukqpu'qt 'ŋuu'ôf'ö go dgtuj lr0**

Player Signature: _____ Date: _____